Messa di Voce (Ital., "putting the voice") is a new concert performance in which
the speech, shouts and songs produced by two abstract vocalists are radically
augmented in real-time by custom interactive visualization software. The
performance touches on themes of abstract communication, synaesthetic
relationships, cartoon language, and writing and scoring systems, within the
context of a sophisticated, playful, and virtuosic audiovisual narrative.

Tmema’s software transforms every vocal nuance into correspondingly complex,
subtly differentiated and highly expressive graphics. These visuals not only
depict the singers’ voices, but also serve as controls for their acoustic playback.
While the voice-generated graphics thus become an instrument which the
singers can perform, body-based manipulations of these graphics additionally
replay the sounds of the singers’ voices - thus creating a cycle of interaction that
fully integrates the performers into an ambience consisting of sound, virtual
objects and real-time processing.

Messa di Voce lies at an intersection of human and technological performance
extremes, melding the unpredictable spontaneity and extended vocal techniques
of two master composer/improvisers with the latest in computer vision and voice
analysis technologies. Utterly wordless, yet profoundly verbal, Messa di Voce is
designed to provoke questions about the meaning and effects of speech sounds,
speech acts, and the immersive environment of language.

More information can be found at http://tmema.org/messa